

# Linear Systems and Signals

A brief introduction to bandpass filters

Anand D. Sarwate

Department of Electrical and Computer Engineering  
Rutgers, The State University of New Jersey

2020



# Learning objectives

The learning objectives for this section are:

- Understand the frequency response of different bandpass filters
- Explain how different filters can be used for different applications



# The shape of the frequency response

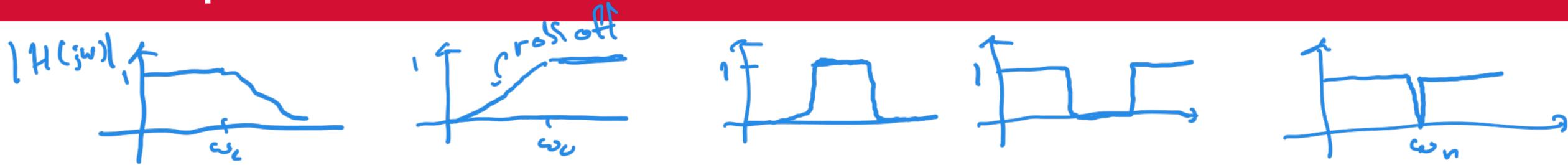
$$\cos(\omega_0 t) \longrightarrow \boxed{h(t)} \longrightarrow |H(j\omega_0)| \cos(\omega_0 t + \angle H(j\omega_0))$$

We are interested in the *shape* of the frequency response and what it means for sinusoidal inputs at different frequencies.

- When  $|H(j\omega)|$  is  $> 1$ , frequencies get amplified.
- When  $|H(j\omega)|$  is  $< 1$ , frequencies are attenuated.
- When  $|H(j\omega)|$  is  $\approx 1$ , frequencies are “passed.”
- When  $|H(j\omega)|$  is  $\approx 0$ , frequencies are “rejected.”



# Bandpass and other filters



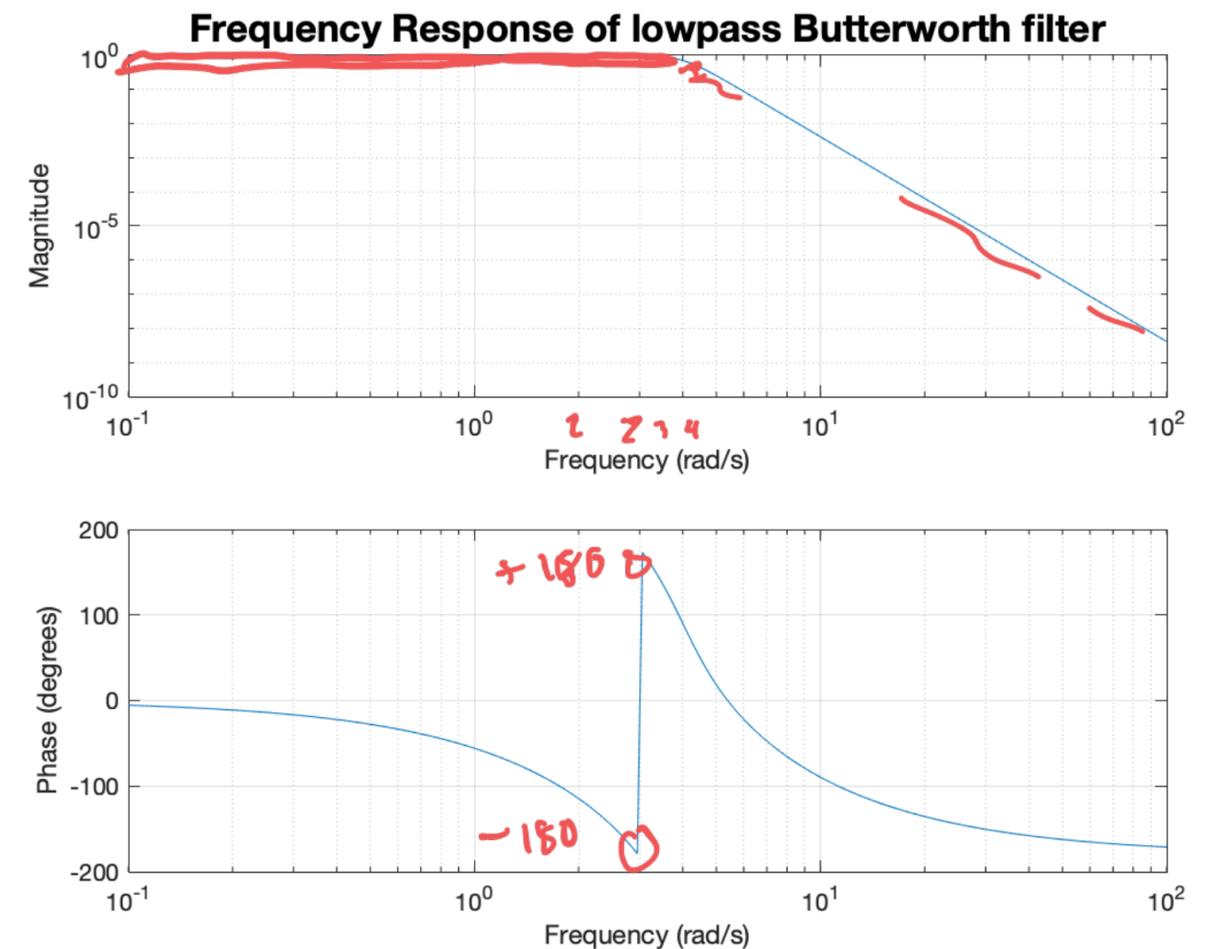
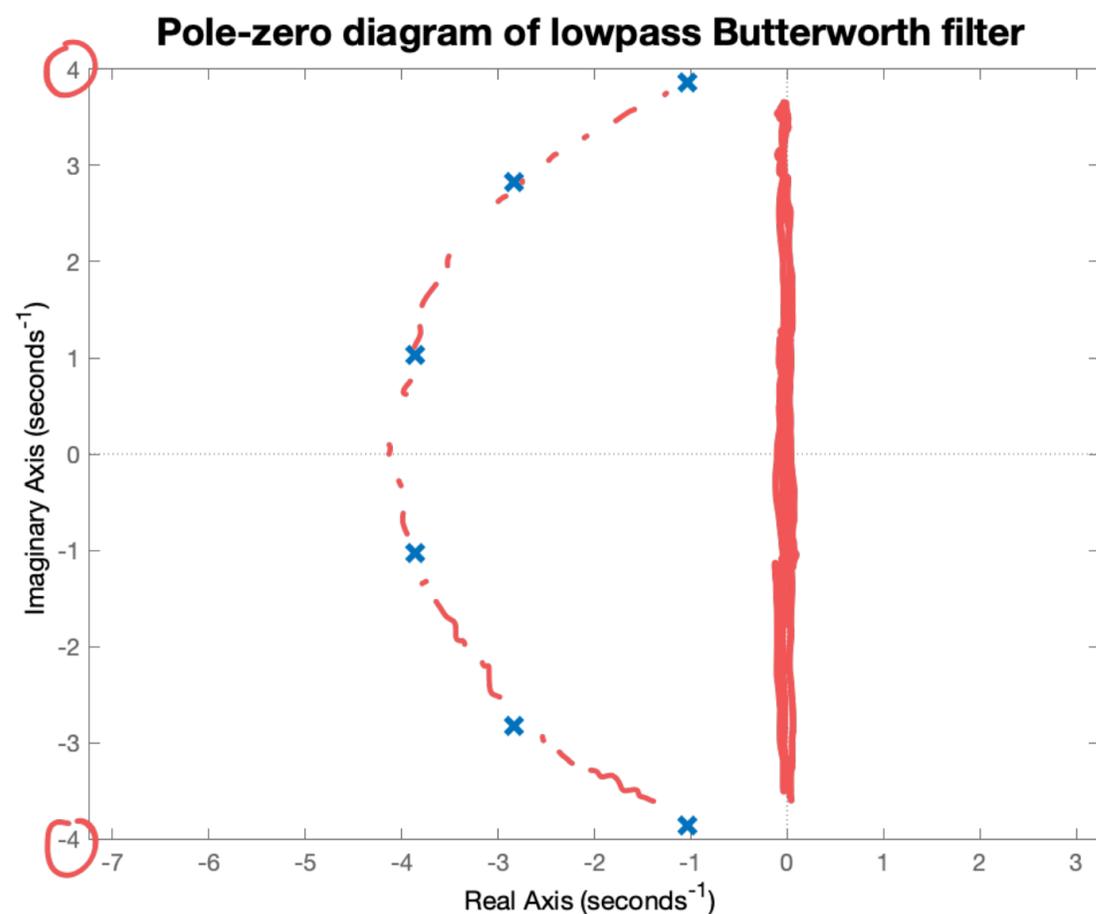
When we talk about filters we usually talk about x-pass filters, where x is “band” or “low” or “high”:

- a lowpass filter has magnitude  $\approx 1$  from  $\omega = 0$  to some cutoff  $\omega_c$ ,
- a highpass filter has magnitude  $\approx 1$  from  $\omega_c$  to  $\infty$ ,
- a bandpass filter has magnitude  $\approx 1$  from  $\omega_a$  to  $\omega_b$ .

There are others:

- a band reject (or band stop) filter has magnitude  $\approx 0$  from  $\omega_a$  to  $\omega_b$ ,
- a notch filter has magnitude  $\approx 0$  for some specific  $\omega_n$  but otherwise has constant gain.

# Example: lowpass filters

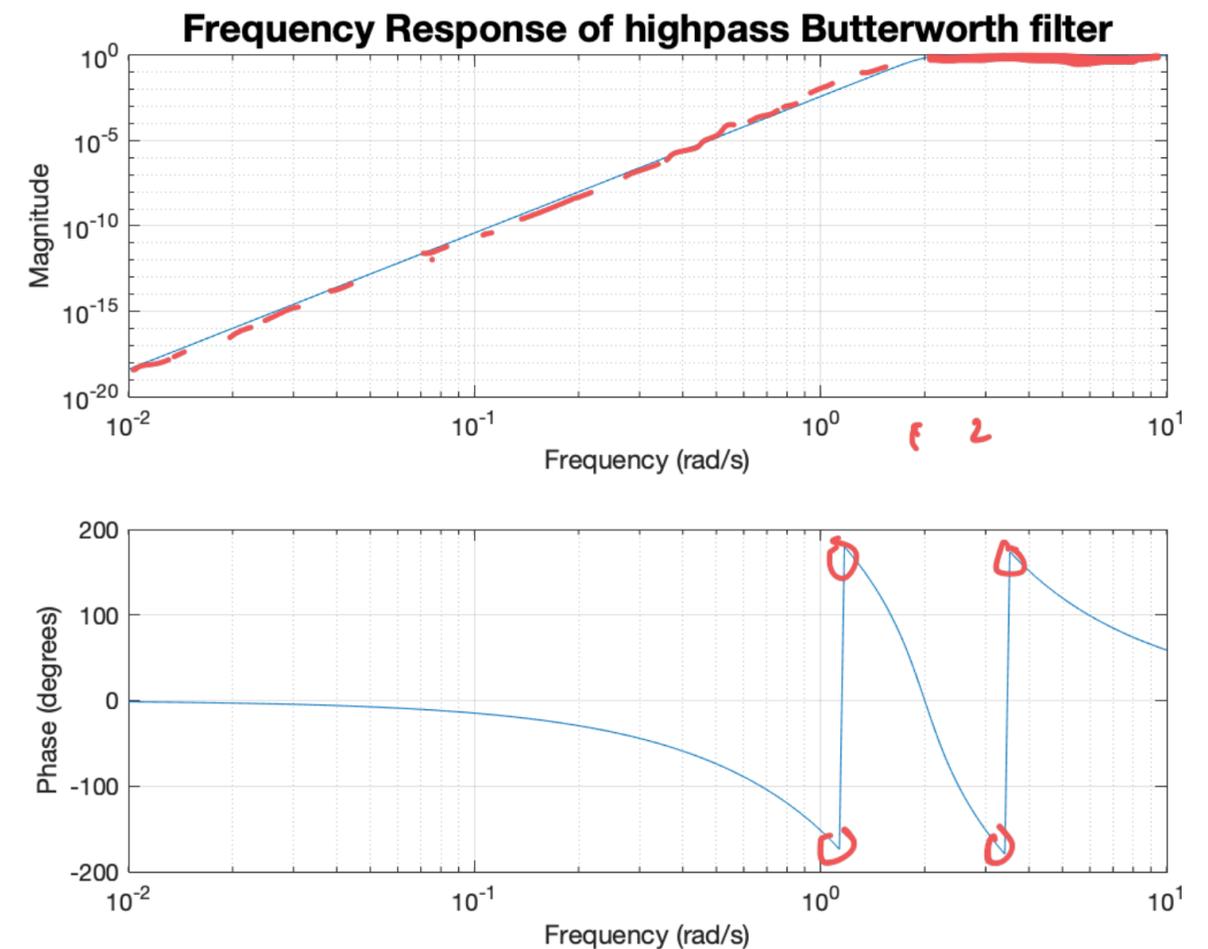
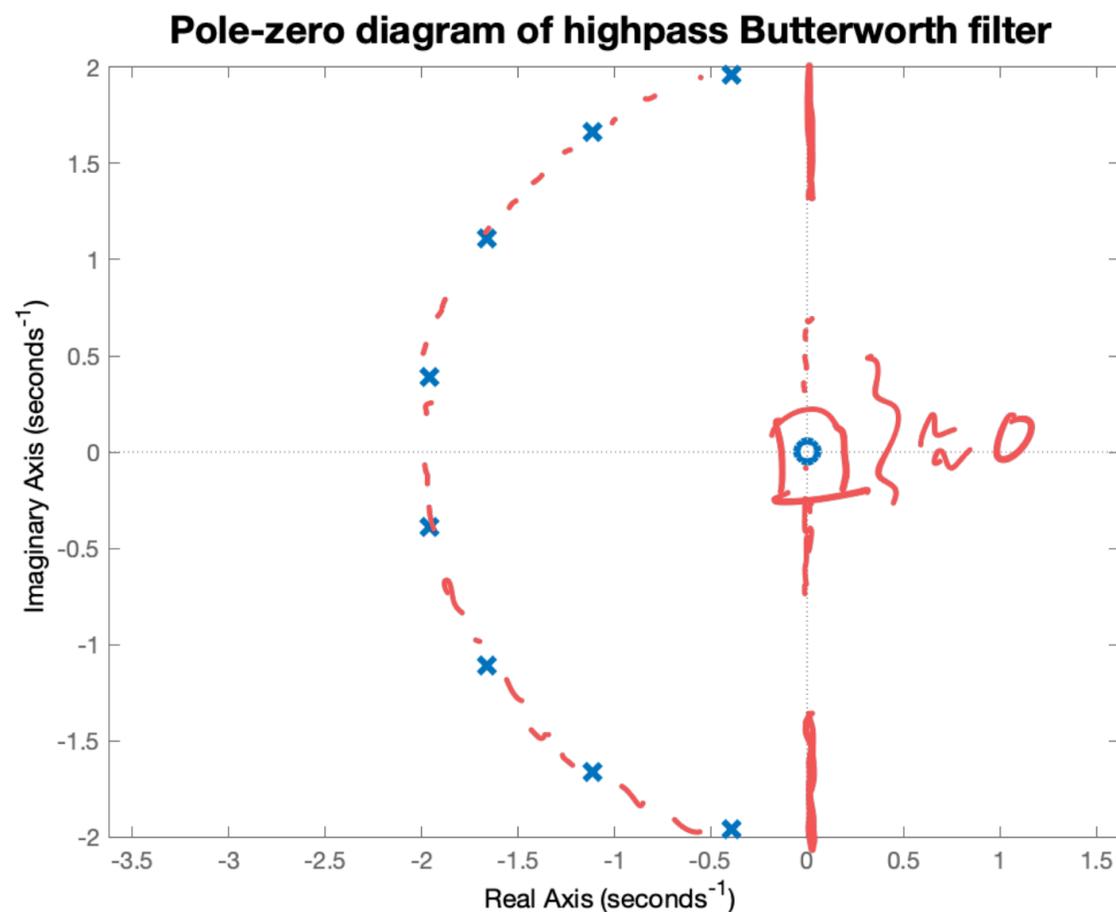


## Code Example 1: 6th order lowpass Butterworth filter

```
1 [B,A] = butter(6,4,'low','s');
2 Hlow = tf(B,A);
```



# Example: highpass filters



## Code Example 2: 8th order highpass Butterworth filter

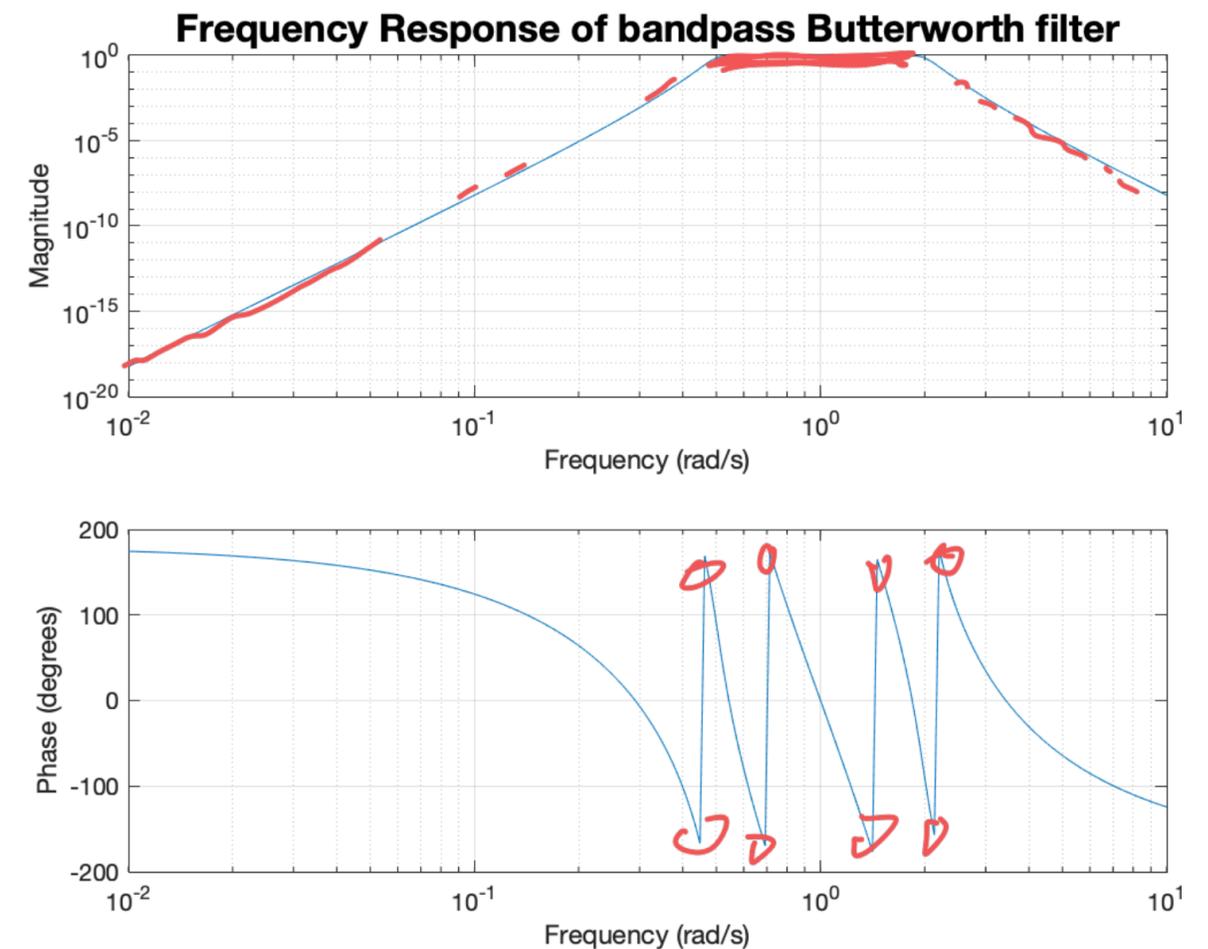
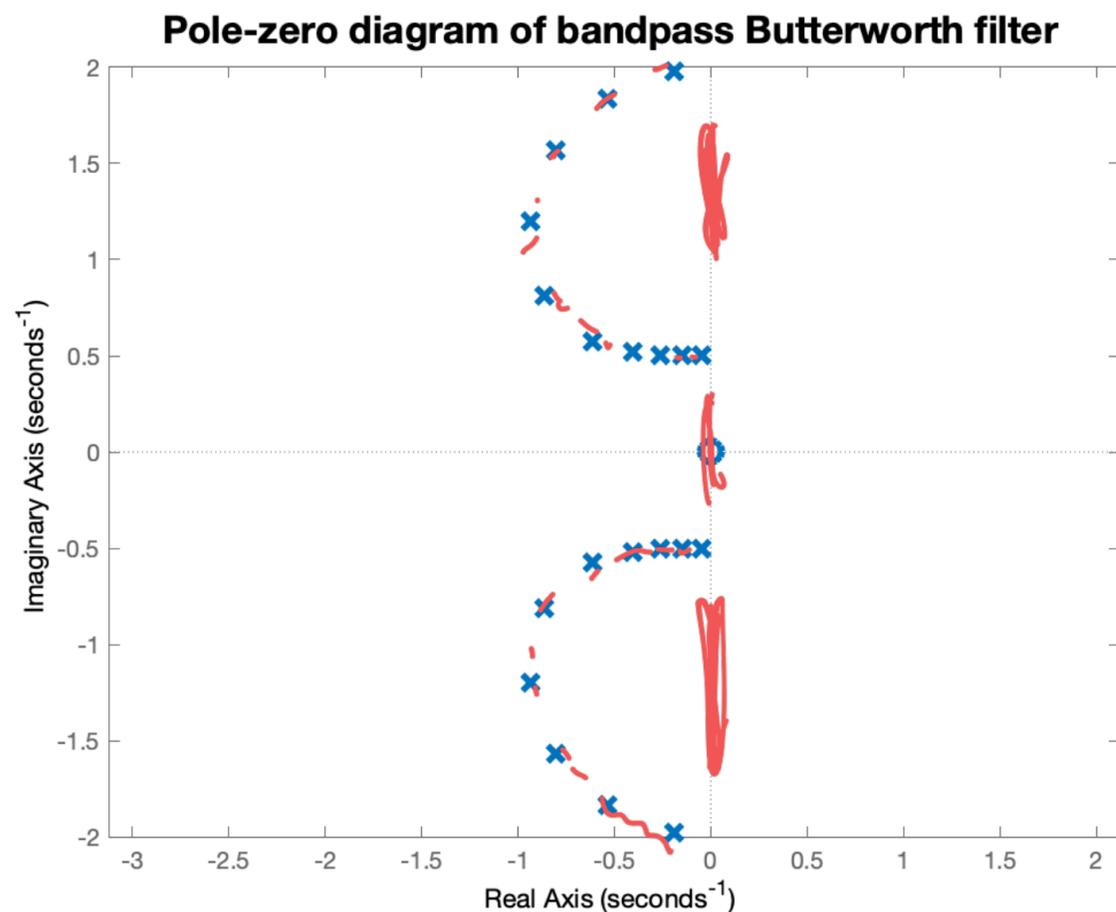
```

1 [B,A] = butter(8,2,'high','s');
2 Hhi = tf(B,A);

```



# Example: bandpass filters



## Code Example 3: 10th order bandpass Butterworth filter

```

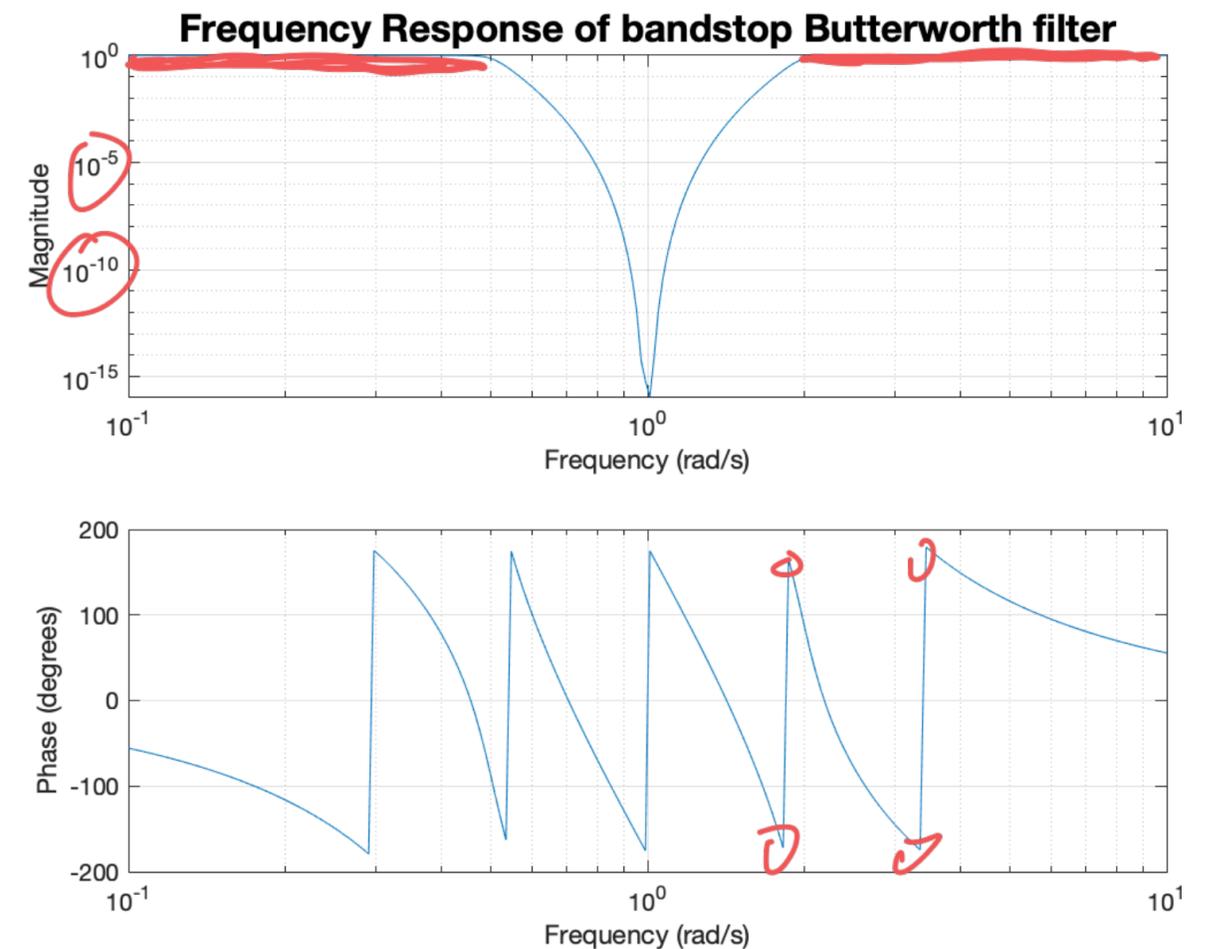
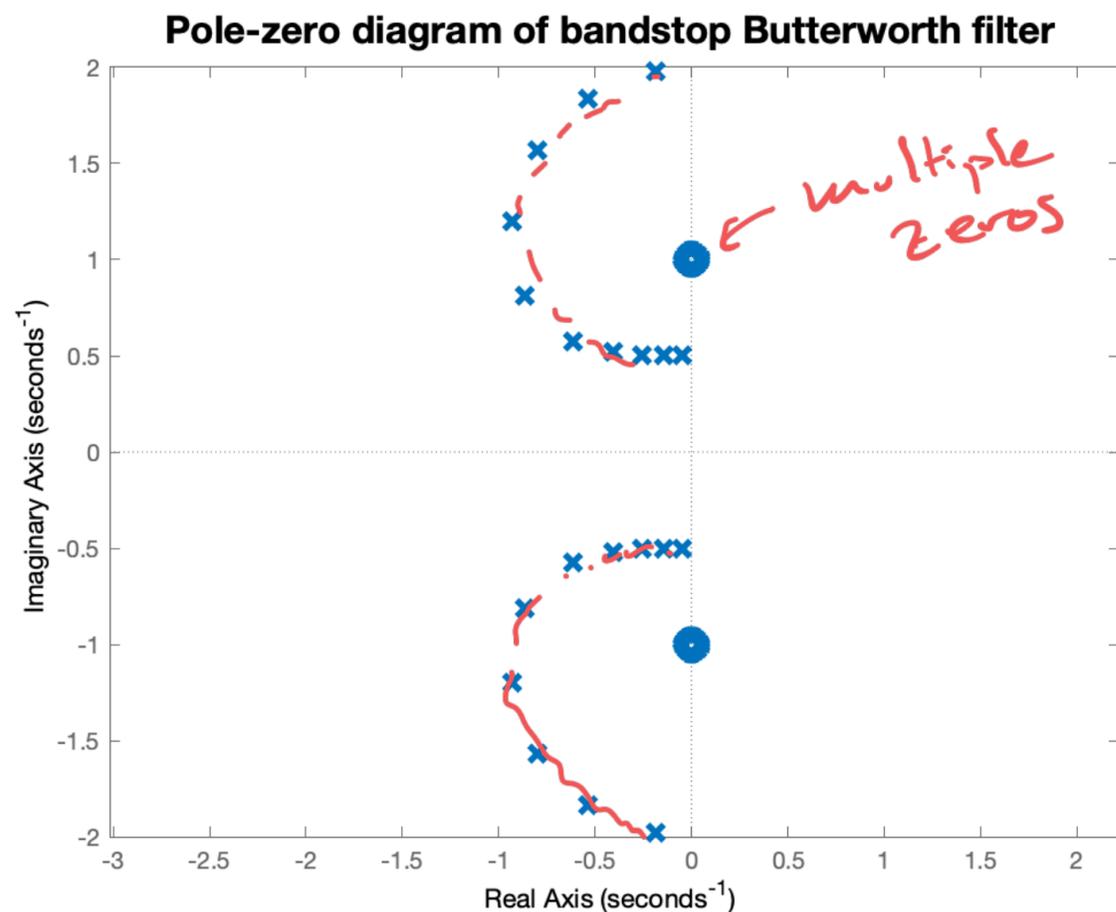
1  [B, A] = butter(10, [0.5, 2], 's');
2  Hband = tf(B, A);

```

↑     ↑



# Example: bandstop filters



## Code Example 4: 10th order bandstop Butterworth filter

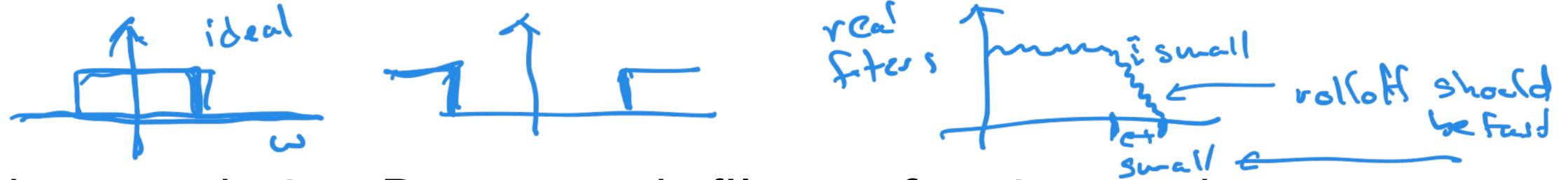
```

1 [B, A] = butter(10, [0.5, 2], 'stop', 's');
2 Hstop = tf(B, A);

```



# Recap and looking forward



We've seen how to design Butterworth filters of various orders to get lowpass, highpass, bandpass, and bandstop frequency characteristics.

There are a number of questions left to ask:

- Is this the best we can do? What would an "ideal" lowpass filter look like?
- What about non-Butterworth filters? Many filters are designed in DT for DT processing of CT signals.
- What are the tradeoffs in choosing filter order and other properties in terms of circuit complexity, energy dissipation, and other design constraints?