

Linear Systems and Signals

CT Convolution Theorem

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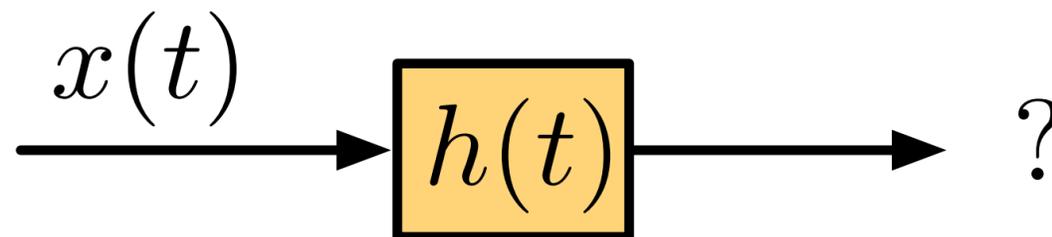
Learning objectives

The learning objective for this video is:

- explain why the output of a CT LTI system is the convolution of the input with the impulse response



Convolution in CT



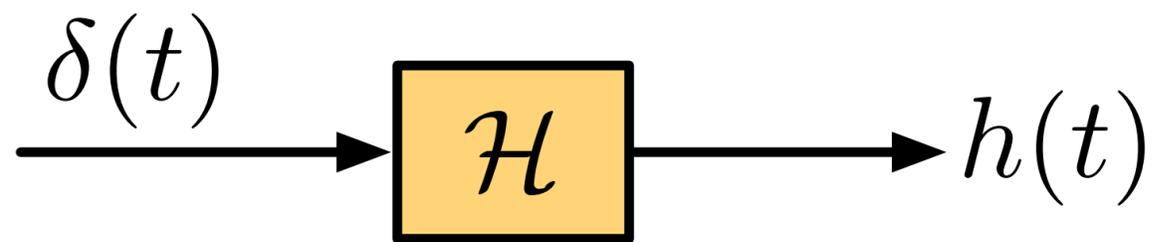
We saw that for DT LTI systems, the output is the discrete convolution of the input and the impulse response. In CT we also have an impulse response using the *Dirac delta* function and a convolution operation:

$$(x * h)(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau. \quad \left. \begin{array}{l} \text{def of} \\ \text{convolution} \end{array} \right\} (1)$$

Is the convolution the output for CT LTI systems?



CT impulse response



Define the *impulse response* of the LTI system \mathcal{H} as the output signal with input $\delta(t)$. Since the system is LTI,

$$\delta(t) \xrightarrow{\mathcal{H}} h(t) \quad \text{time invariant} \quad (2)$$

$$\delta(t - \tau) \xrightarrow{\mathcal{H}} h(t - \tau) \quad \text{linearity} \quad (3)$$

$$x(\tau)\delta(t - \tau) \xrightarrow{\mathcal{H}} x(\tau)h(t - \tau) \quad (4)$$

Now instead of summing as we would in DT, we *integrate* both sides over τ .

$$\int_{-\infty}^{\infty} x(\tau)\delta(t - \tau)d\tau \xrightarrow{\mathcal{H}} \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau \quad \text{CT convolution} \quad (5)$$



The convolution theorem

Now we apply the *sifting property* of the delta function:

$$\int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau \xrightarrow{\mathcal{H}} \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau \quad (6)$$

$$\int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau \quad (7)$$

CT convolution

Theorem

Let \mathcal{H} be a CT linear time-invariant (LTI) system with impulse response $h(t)$. Then the output $y(t)$ to an input signal $x(t)$ is the continuous convolution of $x(t)$ and $h(t)$:

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau. \quad (8)$$



The impulse response contains everything

h(t) is a signal
Signal properties of h(t)
 \Updownarrow
system properties \mathcal{H}

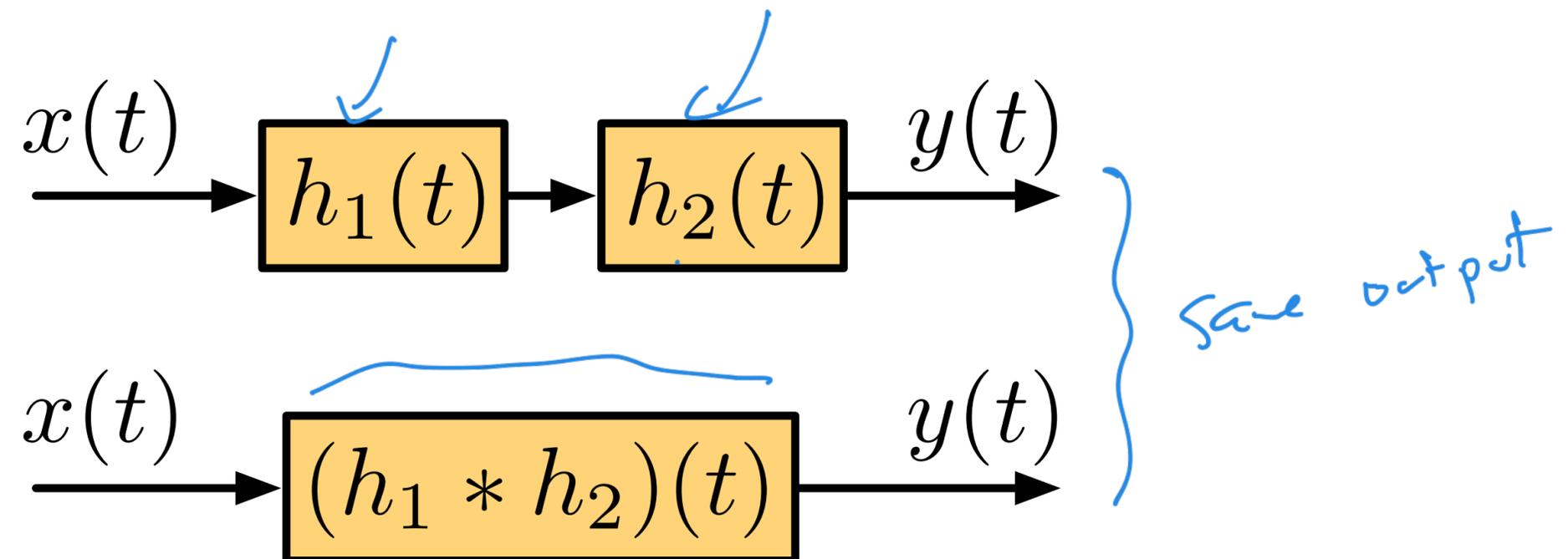
$$y(t) = \int_{-\infty}^{\infty} \underbrace{x(\tau)} \underbrace{h(t - \tau)} d\tau. \quad (9)$$

What this means is that the impulse response contains everything you need to know about the system:

- to calculate the output of a system you just need the input and impulse response
- system properties (stability, causality, etc.) are properties of the impulse response



Convolution properties



CT convolution is commutative (just like DT):

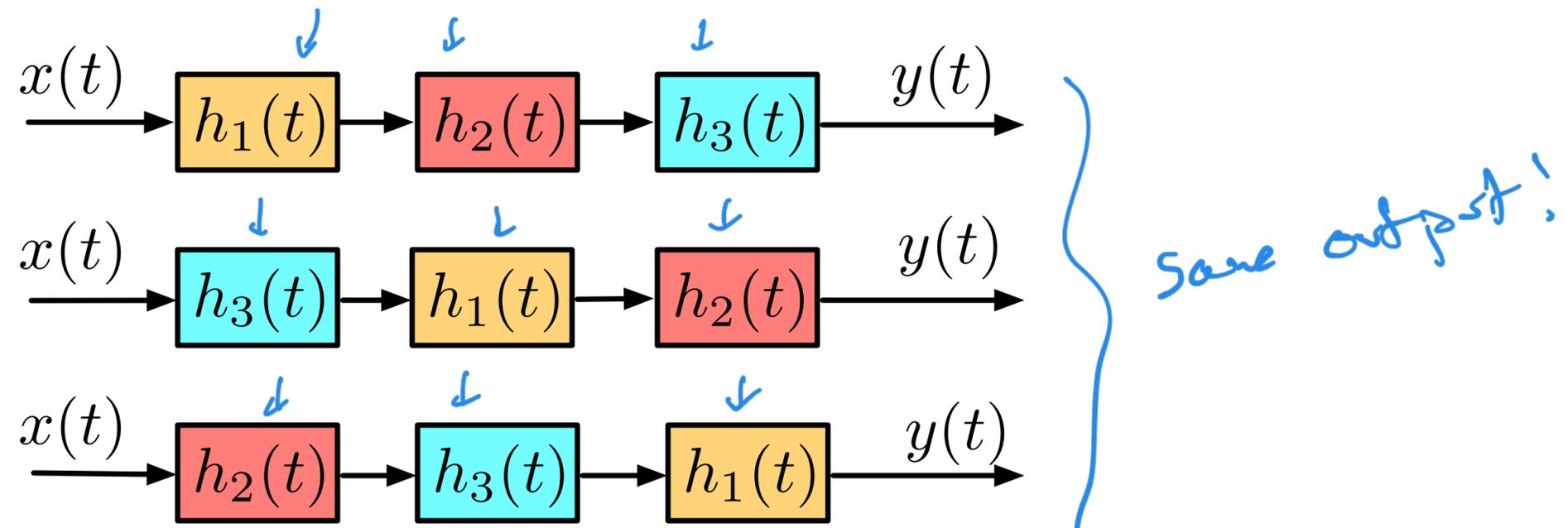
$$\int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau = (x * h)(t) = (h * x)(t) = \int_{-\infty}^{\infty} h(\tau) x(t - \tau) d\tau \quad (10)$$

and associative:

$$((h_1 * h_2) * x)(t) = ((h_2 * (h_1 * x)))(t). \quad (11)$$



Order-invariance



This means that we can apply a chain of LTI systems in whatever order we want. Why should we choose one over the other?

- Cost
- Power consumption
- Interference or other implementation issues

Calculating the convolution

$$y(t) = \int_{-\infty}^{\infty} \underbrace{x(\tau)}_{\text{input}} \underbrace{h(t-\tau)}_{\text{delayed copy of } h(t)} d\tau = \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau \quad (12)$$

We can see that the output is a *mixture* of copies of the impulse response starting at different times τ . Unfortunately, we cannot use the superposition trick like in DT very often. So we have two main approaches:

- 1 Graphical: use the “flip-and-slide” view to compute the integral at each time t .
- 2 Algebraic: write out the convolution formula and use standard integration tricks or reuse known formulas.

