

# Linear Systems and Signals

## Signals and vector spaces

Anand D. Sarwate

Department of Electrical and Computer Engineering  
Rutgers, The State University of New Jersey

2020



# Learning objectives

The learning objectives for this section are:

- interpret vector space properties for signals



# Vector spaces

A vector space  $V$  is a set of objects called vectors along with two operations: scalar multiplication and vector addition. These satisfy 8 properties:

①  $\mathbf{x} + (\mathbf{y} + \mathbf{z}) = (\mathbf{x} + \mathbf{y}) + \mathbf{z}.$

②  $\mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x}.$

③ There is a zero vector  $\mathbf{0}$  such that  $\mathbf{x} + \mathbf{0} = \mathbf{x}$  for all  $\mathbf{x} \in V.$

④ Every  $\mathbf{x}$  has an additive inverse  $-\mathbf{x}$  such that  $\mathbf{x} + (-\mathbf{x}) = \mathbf{0}.$

⑤  $a(b\mathbf{x}) = (ab)\mathbf{x}.$

⑥  $1\mathbf{x} = \mathbf{x}.$

⑦  $a(\mathbf{x} + \mathbf{y}) = a\mathbf{x} + b\mathbf{y}.$

⑧  $(a + b)\mathbf{x} = a\mathbf{x} + b\mathbf{x}.$



# Signals are vectors

You've already seen vector spaces like  $\mathbb{R}^n$  and  $\mathbb{C}^n$ . We saw already that we represent signals as vectors computationally, but they are actually vectors in the *vector space of functions*. Why make a big deal out of this?

- When we think about vectors in  $\mathbb{R}^n$  and  $\mathbb{C}^n$  we think about them *geometrically*.
- We will mostly focus on linear systems, which correspond to *linear transformations* on these vector spaces.
- When we think of vector spaces we think of basis vectors. It turns out that Fourier transforms are really just a *change of basis*.



# Function spaces

When we talk about signals as vectors we are thinking of them as functions in a vector space of functions, or a *function space*.

- We can think of complex CT functions with finite energy:

$$\mathcal{L}_2(\mathbb{R}) = \left\{ x(t) : \int_{-\infty}^{\infty} |x(t)|^2 dt < \infty \right\} \quad (1)$$

- We can also think of complex DT functions with finite energy:

$$\ell_2(\mathbb{Z}) = \left\{ x[n] : \sum_{n=-\infty}^{\infty} |x[n]|^2 < \infty \right\} \quad (2)$$

If we think about signals in  $\mathcal{L}_2$  and  $\ell_2$  they satisfy the axioms (try checking them for yourself: is the sum of two finite-energy signals also finite-energy?)



# The inner product

We actually have even more structure in the space of signals: we have an inner product, which in  $\mathbb{R}^n$  is just a fancy name for a dot product:

$$\langle x(\cdot), y(\cdot) \rangle = \int_{-\infty}^{\infty} \underline{x(t)y^*(t)} dt \quad (3)$$

$$\langle x[\cdot], y[\cdot] \rangle = \sum_{k=-\infty}^{\infty} \underline{x[n]y^*[n]} \quad (4)$$

These conjugates mean  $\underline{\langle x, y \rangle} = \langle y, x \rangle^*$ .



# Norms

In  $\mathbb{R}^n$  we have  $\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^\top \mathbf{y}$ , which means  $\langle \mathbf{x}, \mathbf{x} \rangle = \|\mathbf{x}\|^2$ , the *squared length* of  $\mathbf{x}$ .

Similarly, the *squared norm* of a signal is

$$\|x(\cdot)\| = \int_{-\infty}^{\infty} x(t)x^*(t)dt = \int_{-\infty}^{\infty} \underbrace{|x(t)|^2}_{\text{energy density}} dt = \underbrace{\mathcal{E}_x}_{\text{total energy}} \quad (5)$$

$$\|x[n]\| = \sum_{k=-\infty}^{\infty} \underbrace{x[k]x^*[k]}_{\langle x, x \rangle} = \sum_{k=-\infty}^{\infty} \underbrace{|x[k]|^2}_{\text{energy density}} = \underbrace{\mathcal{E}_x}_{\text{total energy}} \quad (6)$$

That is, the *energy* of a signal is the *squared length* of that signal *when we think of it as a vector*.



# Projections

In  $\mathbb{R}^n$  we think of  $\mathbf{x}^\top \mathbf{y}$  as the *component of  $\mathbf{x}$  in the direction of  $\mathbf{y}$*  or the *projection of  $\mathbf{x}$  onto  $\mathbf{y}$* . The same thing is true for function/signal spaces with an inner product.

We will see later that the Fourier transform of  $x(t)$  or  $x[n]$  can be thought of as an inner product of  $x$  with a complex exponential.<sup>1</sup>

---

<sup>1</sup>Note that  $e^{j\omega t} \notin \mathcal{L}_2(\mathbb{R})$  and  $e^{j\omega n} \notin \ell_2(\mathbb{Z})$ , so the story is a little different.



# Linear transformations

In most of this class we will be interested in linear transformations on signals. For finite-length vectors in  $\mathbb{R}^n$  we can think of a linear transformation as multiplication by a matrix:

$$\begin{bmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \cdots & \vdots \\ a_{k,1} & a_{k,2} & \cdots & a_{k,n} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad (7)$$

Can we do the same interpretation for signals?



# DT transformations: intuition

For DT signals we can think of this as “multiplication” by an “infinitely large” matrix:

$$\begin{bmatrix}
 \ddots & \vdots & \vdots & \vdots & \vdots & \ddots \\
 \cdots & a_{r,1} & a_{r,2} & \cdots & a_{r,n} & \cdots \\
 \cdots & a_{r+1,1} & a_{r+1,2} & \cdots & a_{r+1,n} & \cdots \\
 \vdots & \vdots & \vdots & \cdots & \vdots & \cdots \\
 \cdots & a_{r+n,1} & a_{r+n,2} & \cdots & a_{r+n,n} & \cdots \\
 \ddots & \vdots & \vdots & \vdots & \vdots & \ddots
 \end{bmatrix}
 \begin{bmatrix}
 \vdots \\
 x_r \\
 x_{r+1} \\
 \vdots \\
 x_{r+n} \\
 \vdots
 \end{bmatrix}
 \tag{8}$$

For CT signals the matrix analogy doesn't work as well.

# DT transformations: delay by 1

Consider a delay by 1: this is just shifting the vector down by one position:

$$Gx = x \text{ for all } x$$

$G = \text{Identity Matrix}$

$$\begin{bmatrix}
 \ddots & \vdots & \vdots & \vdots & \vdots & \cdots & \ddots \\
 \cdots & 0 & 1 & 0 & \cdots & 0 & \cdots \\
 \cdots & 0 & 0 & 1 & \cdots & 0 & \cdots \\
 \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \cdots \\
 \cdots & 0 & 0 & \cdots & 1 & 0 & \cdots \\
 \cdots & 0 & 0 & \cdots & 0 & 1 & \cdots \\
 \ddots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots
 \end{bmatrix}
 \begin{bmatrix}
 \vdots \\
 x_r \\
 x_{r+1} \\
 x_{r+2} \\
 \vdots \\
 x_{r+n} \\
 x_{r+n+1} \\
 \vdots
 \end{bmatrix}
 =
 \begin{bmatrix}
 \vdots \\
 x_{r+1} \\
 x_{r+2} \\
 x_{r+3} \\
 \vdots \\
 x_{r+n+1} \\
 x_{r+n+2} \\
 \vdots
 \end{bmatrix}$$

$\text{eye}(n)$   
 $\begin{bmatrix} 1 & & 0 \\ & \ddots & \\ 0 & & 1 \end{bmatrix}$   
 (9)  
 $\downarrow$  delay  
 $\begin{bmatrix} 0 & 1 & & 0 \\ & 0 & \ddots & \\ & & & 0 & 1 \\ 0 & & & & 0 & 1 \end{bmatrix}$



# Summary and things to try

The vector space view of signals is very useful:

- Inner products are projections.
- Energy is the squared length of the signal as a vector.
- Linear transformations can look like matrix multiplication.

Try computing the inner product between signals like  $\cos(\omega t)$  and  $\sin(\omega t)$ . Try it with complex signals too!

