

# Linear Systems and Signals

Impulse functions in continuous time: the Dirac  $\delta(t)$

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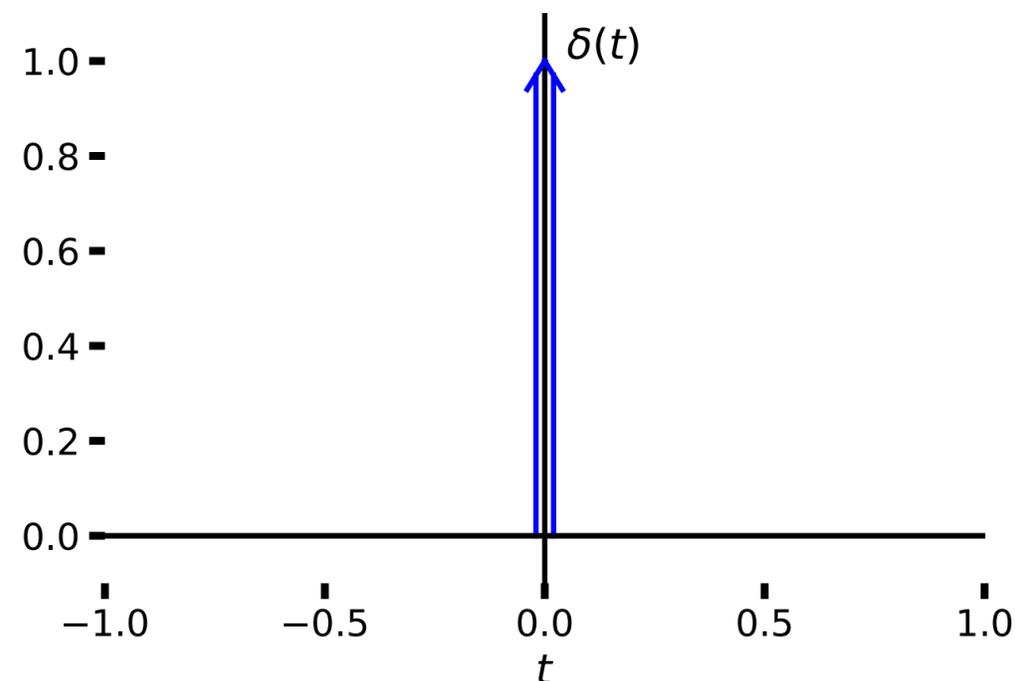
# Learning objectives

The learning objectives for this section are:

- explain the unit-area in zero-time property of Dirac (CT) impulse function as a limit of box functions
- apply the sifting property of the Dirac delta function
- use impulse trains to periodically sample a signal



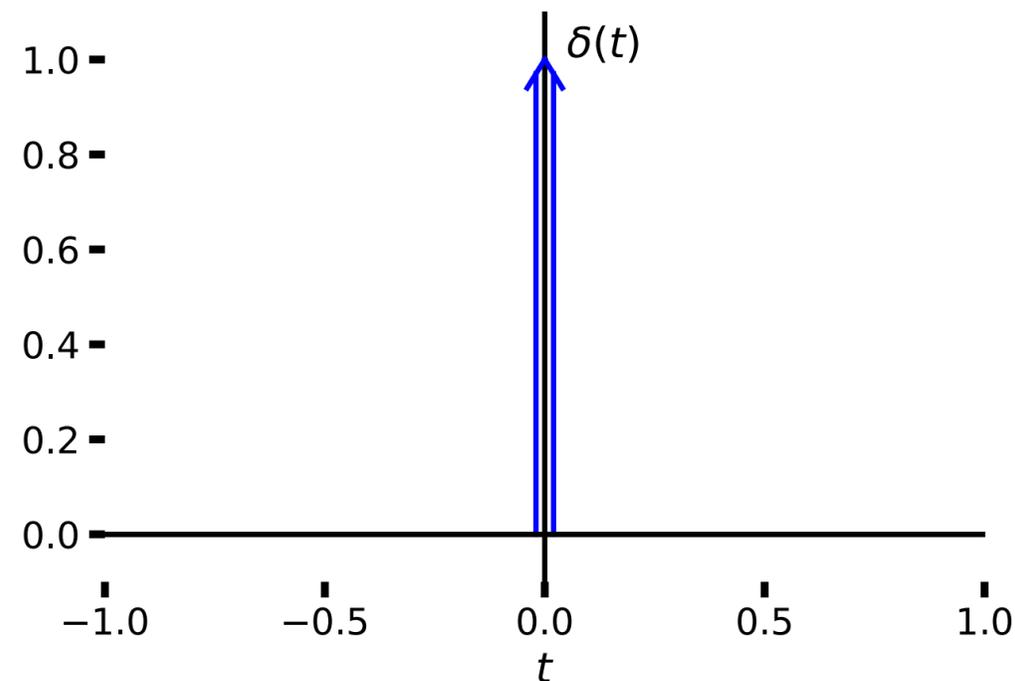
# Unit impulses as generalized functions



There are many ways to interpret the unit impulse function in continuous time. It is what is called a *generalized* function (or distribution) and getting a rigorous mathematical treatment is a little beyond the scope of this class.



# How to think about the $\delta$ -function

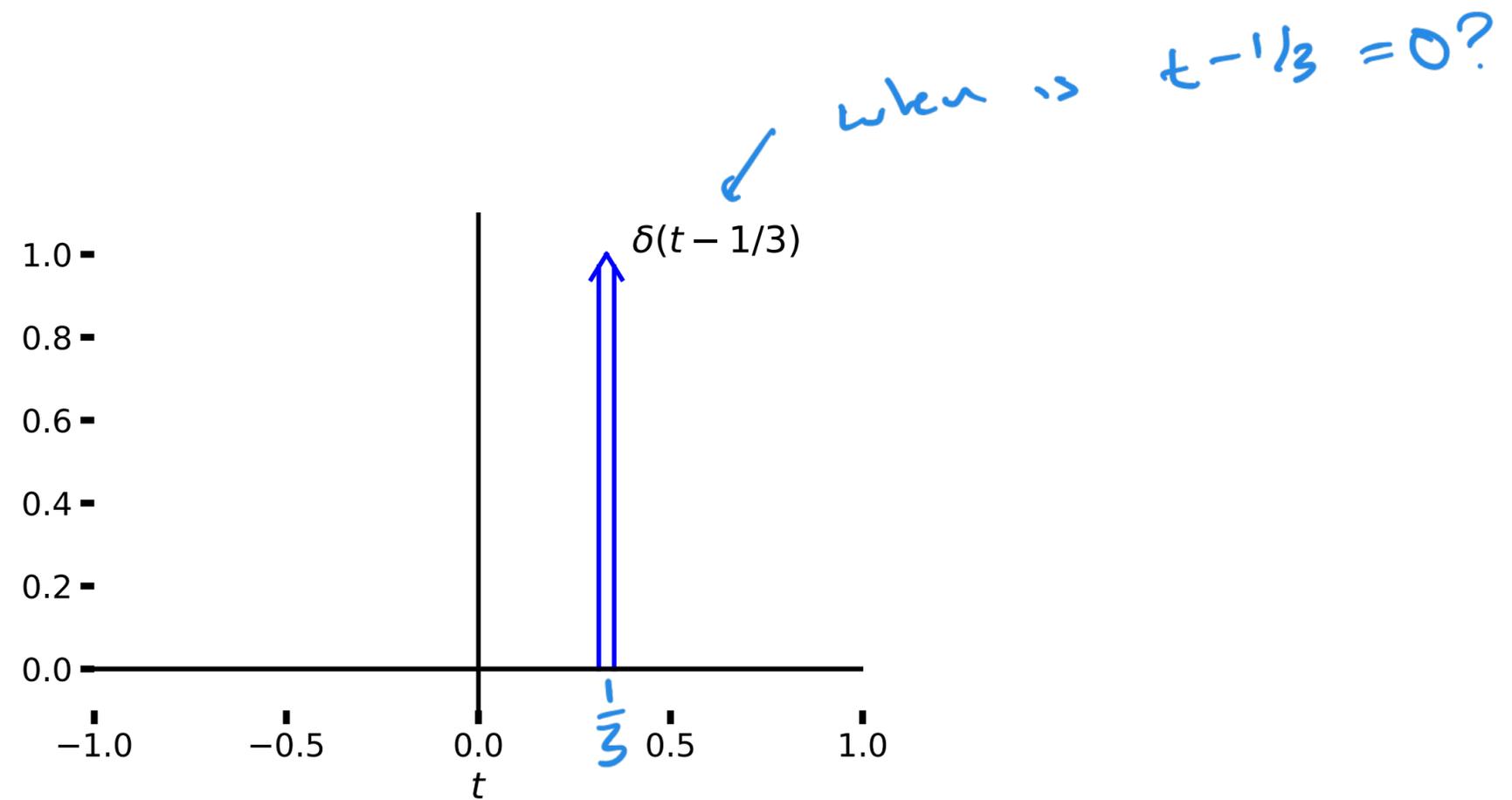


Think of  $\delta(t)$  as a function that has an “area under the curve” of 1 entirely concentrated at  $t = 0$ . So it only “goes into action” when it appears in an integral.

Two ideas should come to mind when you see  $\delta(t)$ : something is being *sampled* or something is being “*copied*”.



# Shifting delta functions



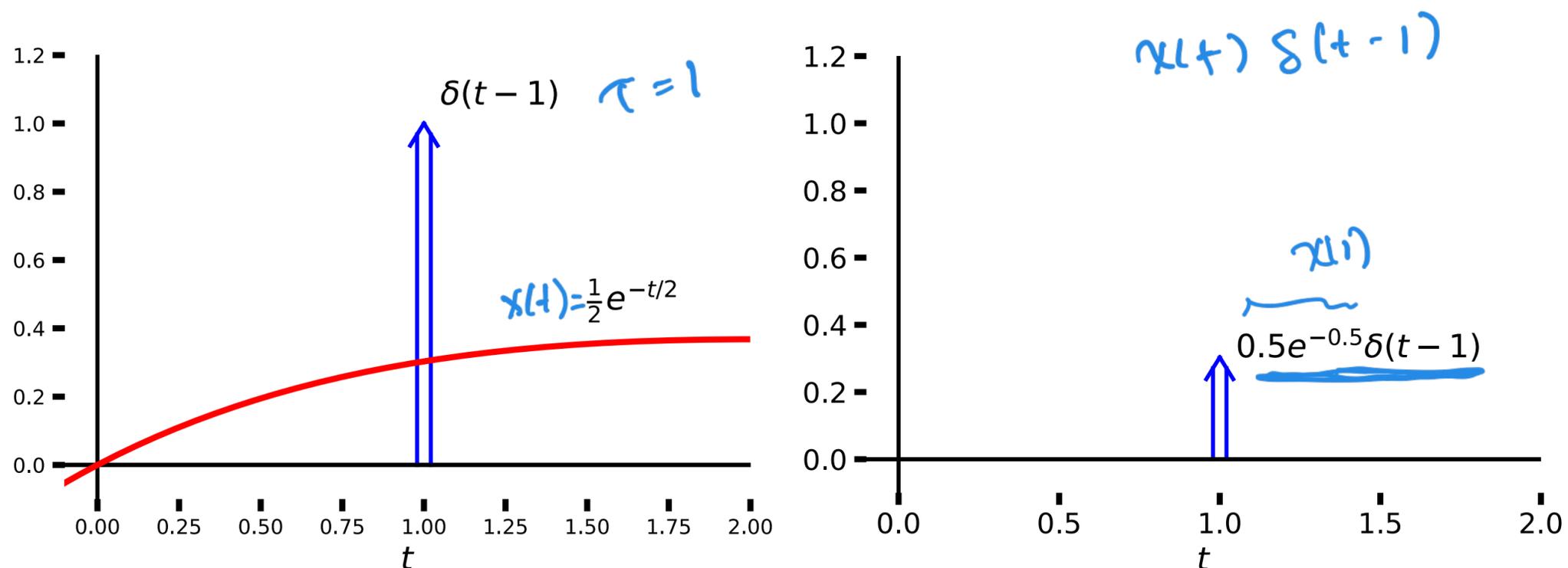
Time and amplitude shifts work the same way:

$$\underline{\underline{\alpha}} \delta(t - \tau) \quad (1)$$

acts as a total area  $\alpha$  concentrated at  $t = \tau$



# Sampling property



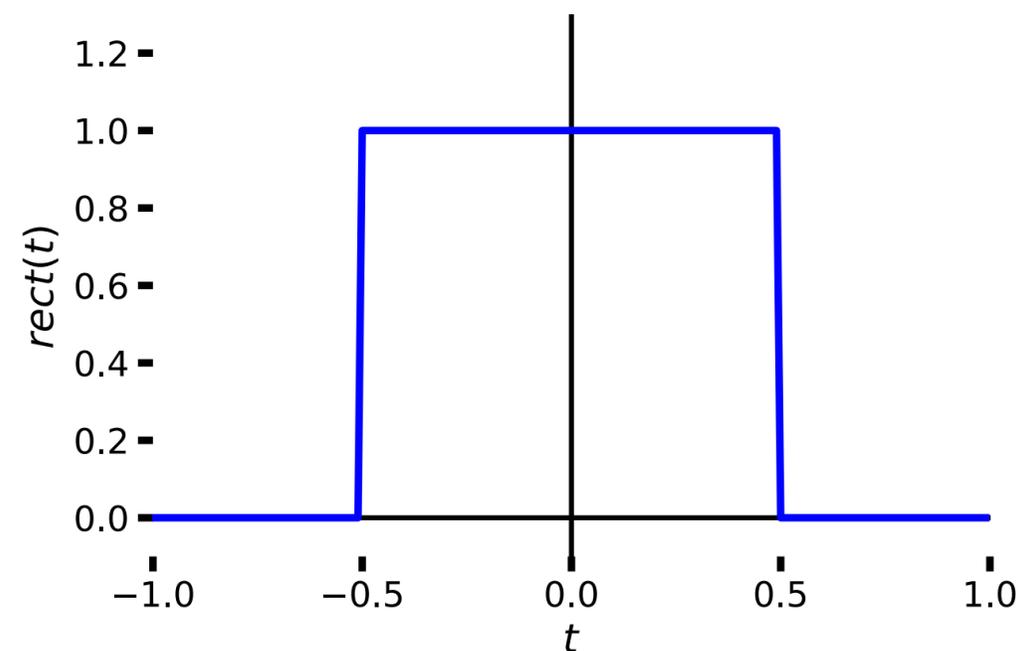
This is the *sifting* or *sampling* property of the  $\delta(t)$ :

$$x(\tau) = \int_{-\infty}^{\infty} x(t)\delta(t - \tau)dt \quad (2)$$

The unit area is scaled by the function value at  $\tau$  – the product  $x(t)\delta(t - \tau)$  has area  $x(t)$  at  $t = \tau$ . When we integrate we get this area  $x(\tau)$  and that's it.



# Intuition as a limit

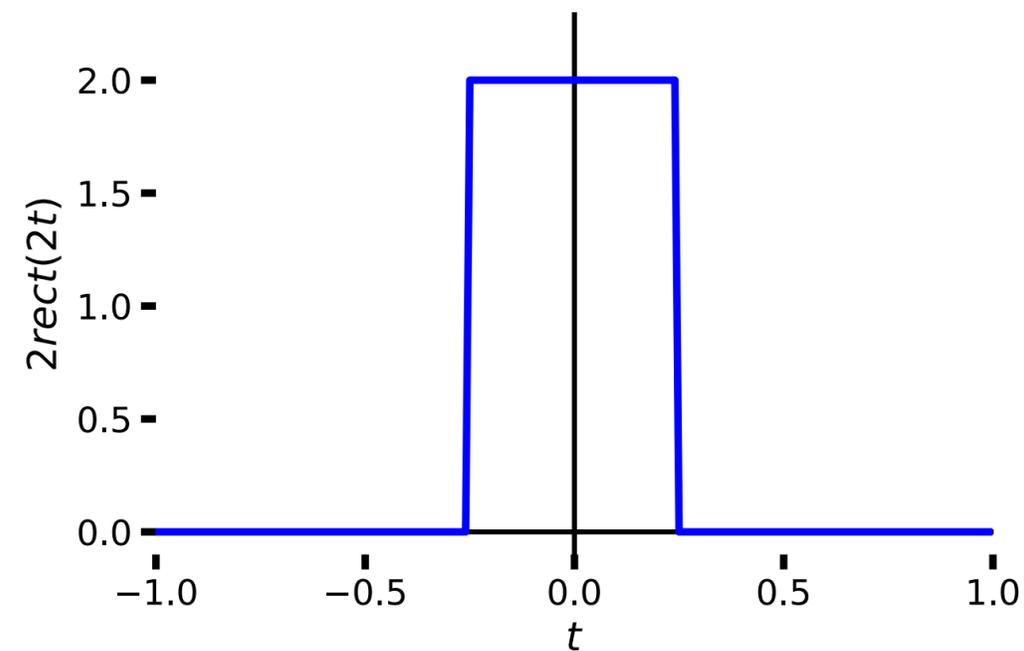


Intuitively we can think of  $\delta(t)$  as a limit of rectangles

$$\delta(t) = \lim_{\epsilon \rightarrow 0} \frac{1}{\epsilon} \text{rect} \left( \frac{t}{\epsilon} \right) \quad (3)$$



# Intuition as a limit

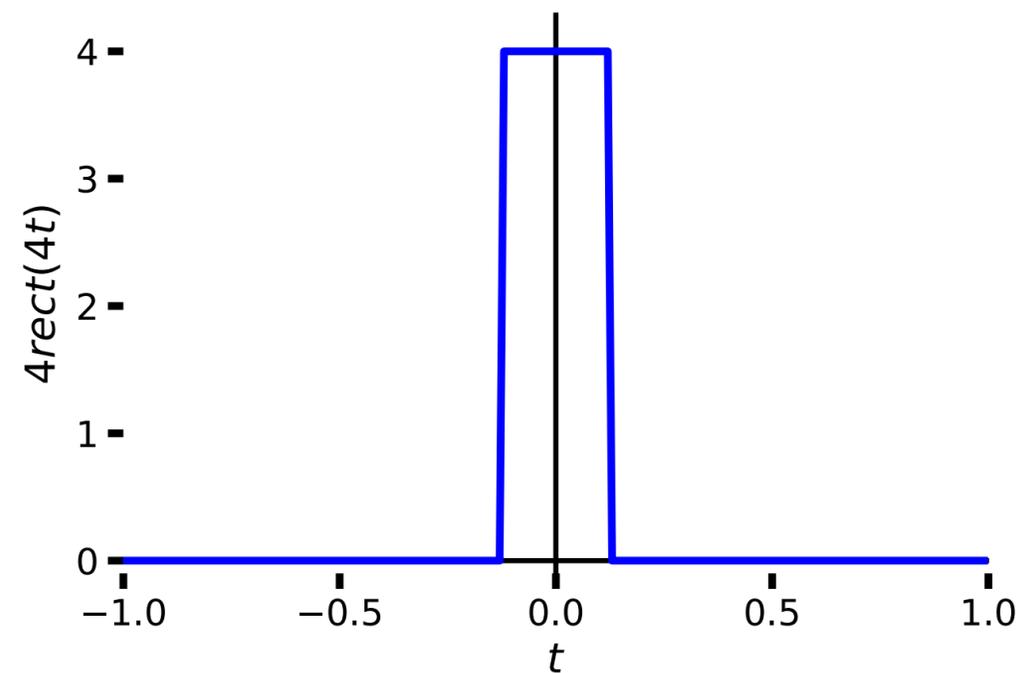


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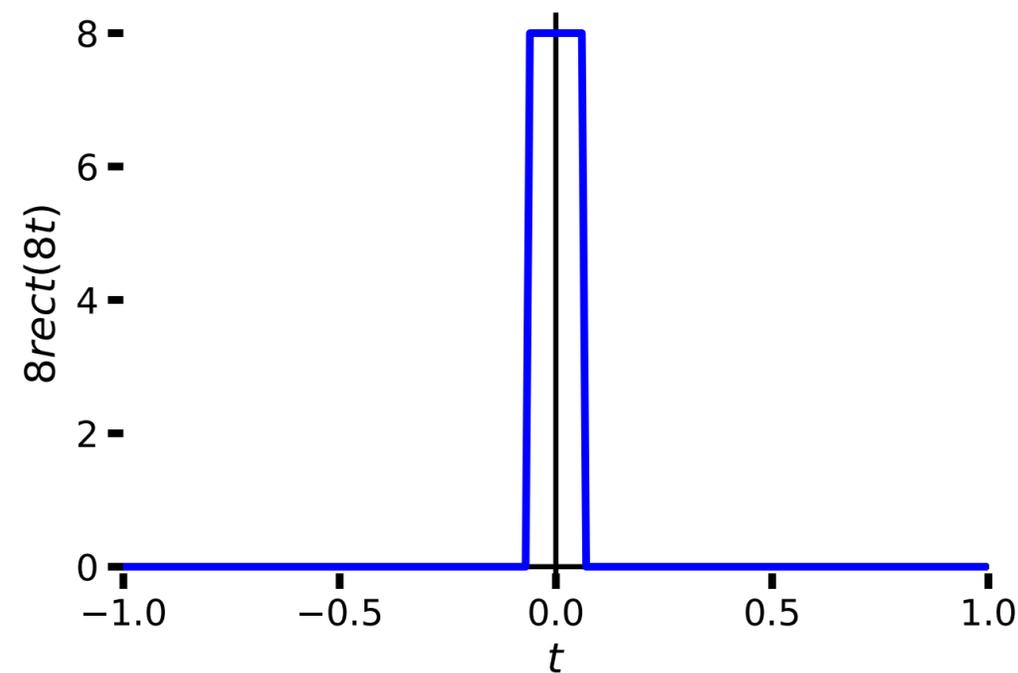


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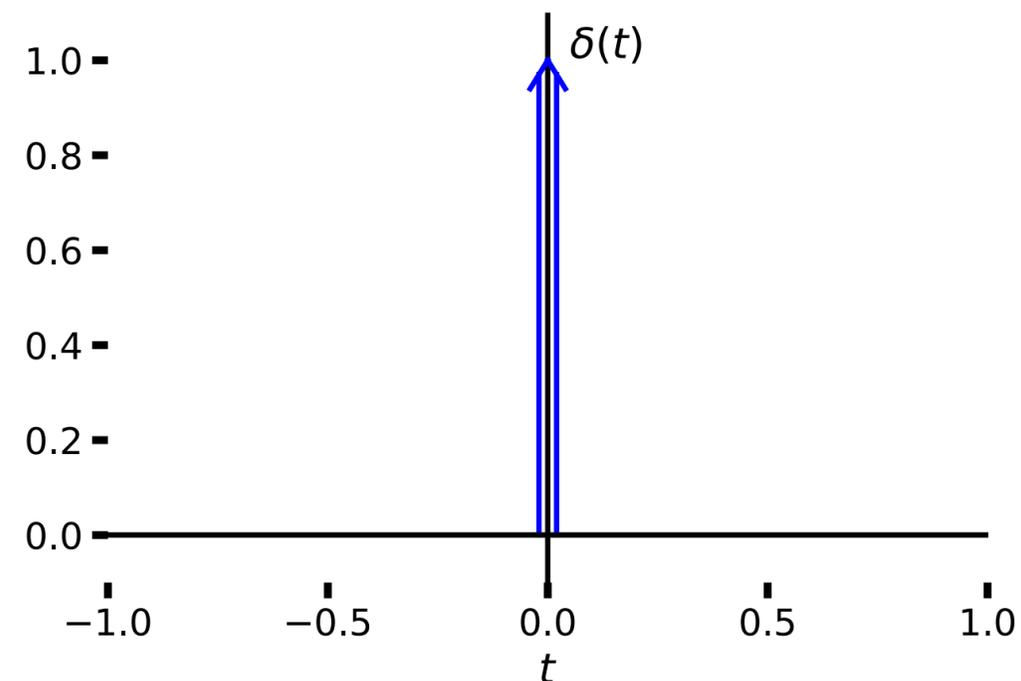


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# Time scaling

How does time-scaling (dilation/compression) affect  $\delta(t)$ ? Looking at the previous limit of rectangles can help:

- ① If we replace  $\text{rect}(t) \rightarrow \text{rect}(at)$  then the rectangle is of height 1 but width  $\frac{1}{|a|}$ , so the total area is  $\frac{1}{|a|}$ .
- ② Taking the limit, we get

$$\delta(at) = \frac{1}{|a|} \delta(t) \quad (4)$$

Extending this:

$$\delta(at - b) = \delta\left(a\left(t - \frac{b}{a}\right)\right) = \frac{1}{|a|} \delta\left(t - \frac{b}{a}\right) \quad (5)$$



# An example

## Problem

Use the sampling property of the impulse function to evaluate the integral

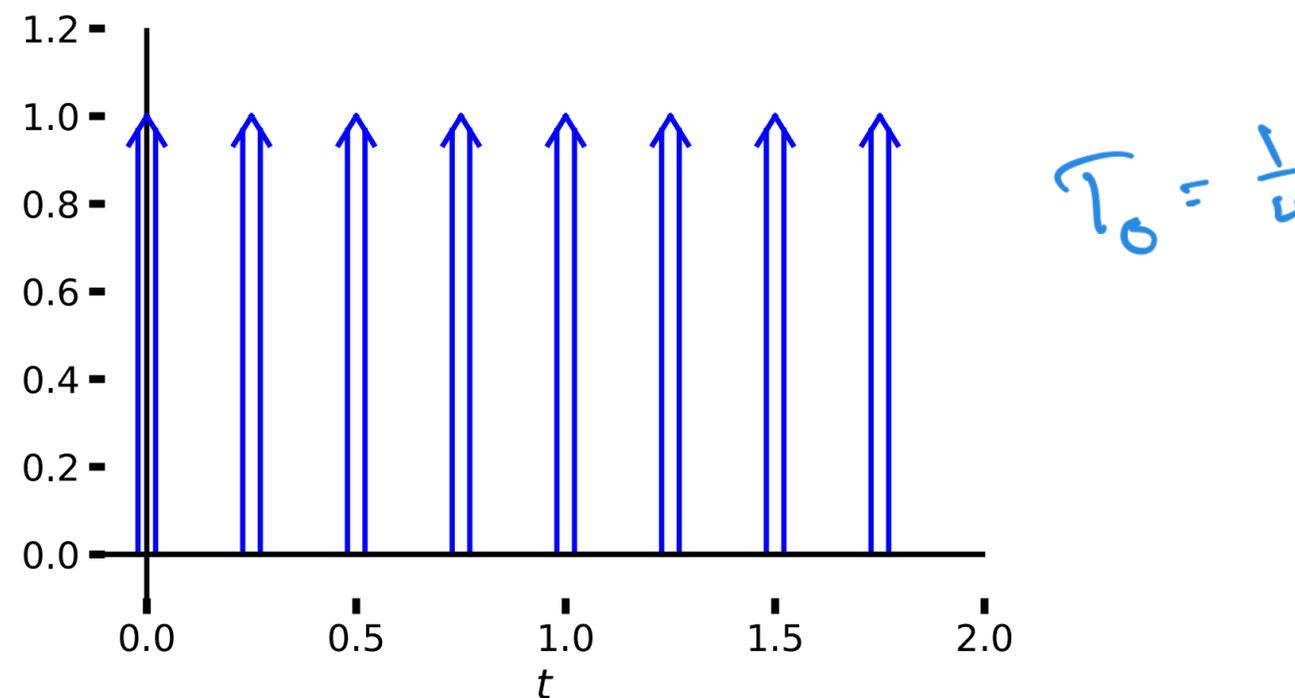
$$\int_{t=0}^{\infty} \frac{1}{2} e^{-t/2} \underline{u(t)} \delta \left( \frac{t}{4} - 2 \right) dt \quad (6)$$

what is this at t=8

- 1 Rewrite the  $\delta$  function:  $\delta \left( \frac{t}{4} - 2 \right) = 4\delta(t - 8)$ .
- 2 Apply the  $u(t)$  window to the integral.
- 3 Sample the function at the location of the  $\delta$ , which is  $t = 8$ .



# Impulse trains

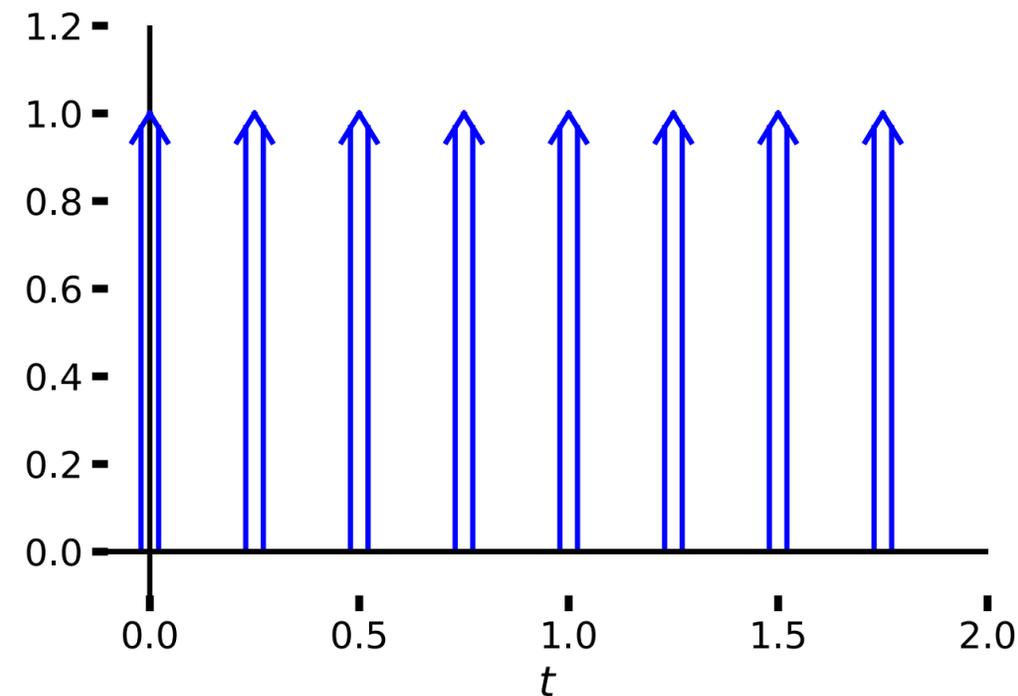


An *impulse train* is two-sided signal containing evenly-spaced  $\delta$  functions:

$$g(t) = \sum_{k=-\infty}^{\infty} \delta(t - \underline{kT_0}). \quad (7)$$



# Impulse trains and sampling

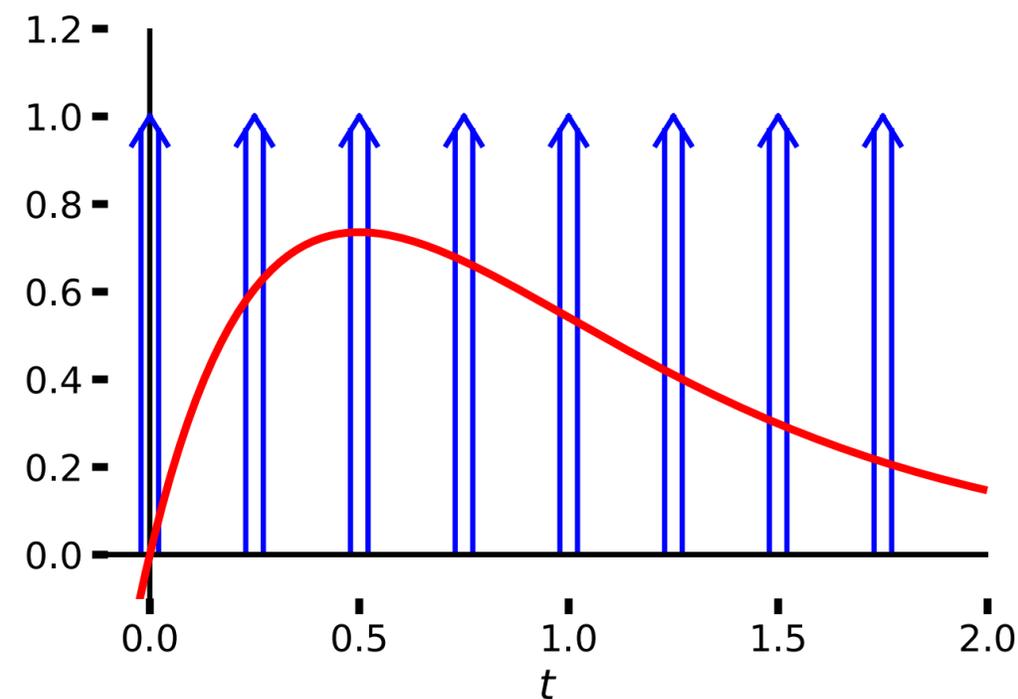


Impulse trains can be used to model a sampled signal:

$$x(t) \sum_{k=-\infty}^{\infty} \delta(t - kT_0) = \sum_{k=-\infty}^{\infty} \underbrace{x(kT_0)}_{\delta[nT]} \underbrace{\delta(t - kT_0)}_{\text{(Kronecker)}} \quad (8)$$



# Impulse trains and sampling

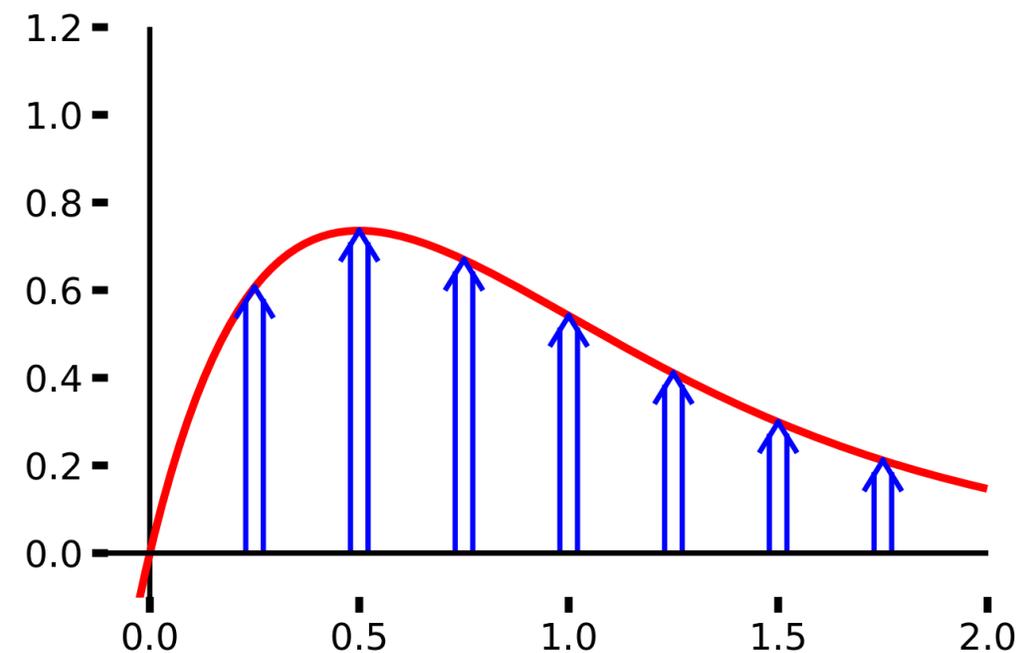


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